



KHSAA BOYS' SWEET 16® PRESENTED BY UK HEALTHCARE ORTHOPAEDIC SURGERY & SPORTS MEDICINE

MINGUA BEEF JERKY/KHSAA GIRLS' SWEET 16®

2021 INSTRUCTIONS FOR PARTICIPATING TEAMS AND FANS



THE INFORMATION INCLUDED WITHIN THESE INSTRUCTIONS IS TENTATIVE AND SUBJECT TO CHANGE



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Throughout these instructions, portions that are different from previous seasons, or changed due to COVID-19, have been highlighted yellow.

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Event Management Specialist	Dan White
Administrative Assistant/Office Manager	Kara Howard
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BRIEF WELCOME

Congratulations on behalf of the Kentucky High School Athletic Association Board of Control and staff on winning your regional tournament and advancing to the 2020 Whitaker Bank/KHSAA Boys' Sweet 16®.

Refer to this manual and the important website links included at the end to guide you through preparation for your participation in the state tournament.

KHSAA CONTACTS

The primary contact for the boys' and girls' basketball tournaments is Commissioner Julian Tackett (jtackett@khsaa.org. If he is not available or unable to respond, your inquiry may be referred to Associate Commissioner Butch Cope (bcope@khsaa.org) or Mr. Tackett's Administrative Assistant Marilyn Mitchell (mmitchell@khsaa.org).

Media and statistics inquiries should be directed to KHSAA Communications Director Joe Angolia (jangolia@khsaa.org) and if he is unavailable, your inquiry may be referred to Event Management Specialist Dan White (dwhite@khsaa.org).

Questions may also be directed to the KHSAA offices at (859) 299-5472 and any member of the staff should be able to refer you to the correct party.

COVID-19 GUIDANCE

The KHSAA's complete "Healthy at Sports, Stage 3 - Performance, Return to Competition: Considerations for Winter Sports & Sport Activities" document for basketball can be found at the following link: https://bit.ly/3nIHNWB.

In addition to basketball specific guidance, this document includes guidance for all sports, officials and officiating, COVID-19 Medical Evaluation and Return-to-Play protocol, as well as the KHSAA's COVID-19 Return to Play Form. The information in this document should be thoroughly reviewed by all managers, participants and spectators attending a district or regional

REMINDER - Any individual with symptoms of COVID-19 or failing the required temperature check shall not be admitted.

Guidance is categorized into three areas:

- REQUIRED- These standards are required at all sanctioned contests.
- RECOMMENDED- These standards are best practices during all contests during the pandemic and are therefore recommended for all contests.
- CONSIDER- While these items are also best practices during this time, local site discretion should be exercised to determine if these items are practical and feasible for use at the contest.

MASKS, FACE COVERINGS AND SOCIAL DISTANCE

Public Health Standards and General Areas of Consideration for Both Practices and Contests by Students, Staff and all Involved

COACHES AND BENCH PERSONNEL

Coaches and other bench personnel not in the game at the time are expected to wear a proprerly worn (over the mouth and nose) mask/face covering at all times.

Violations of this provision are considered to be unsportsmanlike conduct and penalized accordingly by the contest officials.

BASIC MASK/FACE COVERING INFORMATION

All individuals entering a venue before, during, and after a contest shall wear a mask/face covering. (REQUIRED)

All administrators, spectators, workers, coaches and non-competitors, including substitutes and sideline cheerleaders (when not involved in permitted legal stunting) shall wear a mask/face covering at all times. (REQUIRED)

Only the exercising athletes and assigned contest officials in the game on the court/field/mat at that specific moment are exempt from wearing a mask/face covering at all times. (REQUIRED)

A "gaiter" with multiple layers of cloth complies with this requirement provided it is properly worn covering the nose and mouth when the player is not participating and can easily slip down around the neck during participation. (RECOMMENDED)

Anyone who is not engaged in strenuous physical activity is to be wearing a mask/face covering. (REQUIRED)

All spectators and non-competitors in the contest at that moment, must wear masks unless they are eating or drinking at the moment. (REQUIRED)



- At indoor events, masking is required all the time unless eating or drinking at that moment. (REQUIRED)
- If individuals move or are moving to another venue location, they are to wear masks when moving. (REQUIRED)

At all practices and contests, it is expected that these standards for universal masking be applied (with the exception of the participating athletes and contest officials during actual play) at all facilities and that patrons should be escorted out of the event if they refuse to comply. (RECOMMENDED)

Being more than six-feet away from other individuals does NOT waive the requirement to wear a mask unless all of the group resides in the same household at an outdoor event.

MASKS/FACE COVERINGS DURING WORKOUTS, PRACTICES AND COMPETITION BY ATHLETES

A mask/face covering is permitted for all participants at any time.

If a mask becomes saturated with moisture from breathing or sweat, a coach or athlete should change into a dry mask as a wet mask is less efficient at filtering bacteria and viruses.

Masks should only be worn once during practice, workouts, or competition and then replaced with a fresh mask.

All reusable cloth masks should be cleaned ideally in a washer with hot water and soap and then dried before the next use.

Ironing a cloth on the highest setting possible for the material can also assist with disinfection after washing and drying.

There are now multiple commercial reusable mask options available for use during exercise.

SOCIAL DISTANCING (ALL REQUIRED WHERE PRACTICE AND FEASIBLE)

Social distancing of at least six (6) feet shall be maintained at all times, where feasible for all involved in the contests, but required for spectators at all times.

No hugging, high fives, shaking hands, or fist bumps for support/encouragement.

Behavior shall be modeled by adults, who must insist on compliance by students.

Social distancing shall be maintained during the National Anthem and on sidelines.

Outdoor sports may need to extend bench areas to permit social distancing.

Indoor sports may need to use lower-level bleachers or multiple levels of seating to ensure social distancing among team members before addressing attendees.

Be mindful as we teach the students, it won't be like this forever!

CROSS-REFERENCE TO OTHER GUIDANCE

All individuals involved in the athletic program are expected to reference all guidance standards, including those in this sportsspecific guidance and the All Sports Guidance document.

If there is an ambiguity between recommended guidelines, the most stringent should apply, and deference shall be given to the KHSAA Return to Play Material as other resources amend their guidance later.

These differences in the guidance are necessitated by the differences in sports, facilities, geographic areas, and pronounced differences during normal years and magnified this school year.

Portions of the basketball specific section of the document are included below.

BASKETBALLS AND BASKETBALL CLEANING

4-1- The host school should ensure that the ball is sanitized during time-outs and between quarters. (REQUIRED)

The ball may be switched as often as can efficiently allow for sanitization and return, up to and including changing balls each play.

There should be an attempt to keep at least three good game balls always available, one in play, one being cleaned, and one ready for the next play.

Spalding Sport Ball cleaning recommendations follow CDC, state, and local guidelines for health and safety.

The following link provides common definitions for Sterilization, Disinfection, and Cleaning in Healthcare Facilities, but may be useful for one attempting to clean a ball (including; basketball, softball, football, soccer, volleyball, and baseball) with cover material made of leather, composite, or PU leather - https://bit.ly/31gomK9



To ensure applicable health and safety protocols, the user is responsible for determining the best method based on ball covering material, playing environment, and cleaning intervals.

Soap and Water Method

- Dirt and debris can be removed by using a damp cloth with soap and water, using moderate pressure.
- Be careful not to oversaturate the ball.
- Allow to air dry.

Disinfecting Wipe Method

- Limited disinfecting may be achieved by using a disinfecting wipe and moderate pressure to wipe the entire surface of the
- Be careful not to oversaturate the ball.
- Allow to air dry.

Spalding does not recommend using bleach and alcohol-based cleaning products, or excessively frequent cleanings, as those may degrade ball covering material and ball markings, and impact overall ball performance.

Spalding will continue to review all available information and will update recommendations as new developments occur.

Suspend pregame protocol of shaking hands during introductions.

Suspend postgame protocol of shaking hands.

Before, during, and after the contest, players, coaches, game officials, team personnel, and game administration officials should wash and sanitize their hands as often as possible.

Maintain social distancing of 6 feet at all times while on the sidelines and on the field of play when possible.

Everyone should have their drink container that is not shared.

Cloth face coverings are permissible for all coaches and team staff and all game administration officials.

Gloves are permissible for all coaches and team staff and all game administration officials.

Try and limit the number of non-essential personnel who are on the bench throughout the contest.

If available, dressing facilities for game officials and teams should be large enough for them to use social-distancing protocols and shall be properly cleaned and sanitized before their arrival.

Rosters are restricted to a limit of 15 players in uniform and participating in warm-ups and competition.

All non-uniformed team members who are not essential to game management shall be seated in the bleachers or general seating and able to socially distance from other groups.

Consider seating fans opposite teams benches and separated from one another to promote social distancing.

Facilities should consider placing team benches opposite the spectator seating. (RECOMMENDED)

- 1-13-1- Team Benches-Social distancing should be practiced when possible including additional rows being held behind the team benches to allow for spacing of players.
- 1-31-1- Additional chairs or rows may be added to allow bench personnel to observe social distancing of 6 feet or greater.
- 1-31-1- Create separation between the team bench and the spectator seating behind the bench.
- 1-31-1- Limit contact between players when substituting.
- 1-31-1- Limit the number of bench personnel to observe social distancing of 6 feet or greater and do not allow non-essential personnel to be on the bench.
- 1-31-1- Personnel not in the game should adhere to any required local/state face-covering requirements.
- 2-1-3- Table personnel should adhere to any required local/state face-covering requirements.
- 2-1-3- Limit seats at the table to essential personnel which includes home team scorer and timer with a recommended distance of 6 feet or greater between individuals.
- 2-1-3- Other personnel (visiting scorer, statisticians, media, etc.) may be deemed non-essential personnel and consider an alternate location for them. (RECOMMENDED)



- 2-1-3- Place officials table sufficiently away from the sideline to allow for additional space for substitutes to ensure social distancing.
- 2-1-3- The host should sanitize the official's table before the game and at half time.
- 4-1- Sanitizer should be provided by the host team at the officials' table.
- 4-1- Cloth face coverings are permissible for players.

Pre-Game- Suspend the pregame introduction handshakes, fist bumps, bro hugs, etc.

Post-Game- Suspend post-game protocol of handshakes, fist bumps, bro hugs, etc.

OFFICIATING (RULES) (ADOPTED FOR 2020-21)

Eliminate the jump ball and award the choice of first possession of the ball to the team winning a coin toss, called by the home

The alternating possession arrow will then reset by rule when the initial throw-in is complete.

To start an overtime period, use a coin toss, called by the visiting team, to determine which team is awarded the ball.

Subsequent overtime periods will be started with possession by the team based on the alternating possession arrow.

OFFICIATING (MECHANICS) (ADOPTED FOR 2020-21)

- 3-4-5- Limit attendees in the pre-game conference to the referee and the head coach from each team with each coach standing on the center circle on each side of the division line with all individuals maintaining a social distance of 6 feet or greater at the center circle.
- 3-4-5- Suspend handshakes before and following the Pregame Conference.
- 4-1- The ball should be provided to officials in the locker room, where it is sanitized as recommended by the ball manufacturer and not used for warm-ups.
- 5-3- Officials should not be required to wear jackets during pre-game court/player observation.

The official may stand 6 feet or greater away from the player making the throw-in and bounce the ball to that player on a front court throw-in.

The lead official shall stand on the end line and bounce the ball to the free thrower.

QUALIFYING FOR PARTICIPATION IN CHAMPIONSHIP

Teams competing in the State Basketball Tournament have advanced though the District Tournament and won one of 16 Regional Tournaments.

PRE-EVENT LOGISTICS

CONFERENCE CALL

There will be a web conference for coaches and athletic directors prior to the event at 9 a.m. ET on Monday, March 29 for boys participants, and Friday, April 2 for girls' participants.

The video call will originate from the KHSAA offices and while it is not essential for participants to be on camera, it will be much more advantageous if participants join via computer to see the diagrams and other information being shared.

Schools will be sent additional instructions regarding the call via email once the field is set.

Participants can set up from any location to join the conference.

FORMS TO BE SUBMITTED

The forms and information below are available via links to the KHSAA website at the end of these instructions.

Links to the form are at the end of these instructions and on the KHSAA website.

Deadlines for each of the forms are included below.

By Monday, March 29 for boys' teams and Thursday, April 1 at 9 p.m. for girls' teams:

- Any missing game statistics must be entered at the link at the end of these instructions
- GE63 School Participant Team Information Form



• SI113 – Designated Media Outlets for the one station which may originate an audio broadcast or a specific number of media outlets for preferential courtside seating.

By Tuesday, March 30 at 9 p.m. for boys' teams and Friday, April 2 at 9 p.m. for girls' teams if the school desires to have students

- BK117 Ted Sanford Award (boys) or BK118 JB Mansfield Award (girls)
- BK119 Academic Scholarship Application
- GE64 Expense Reimbursement Request (for later review)

Teams will be given instructions with regard to the completion of the following forms upon arrival for the quarterfinal games:

• BK157- Team Ceremony Form

BYLAW 22 - REQUIREMENT TO ACCOMPANY

You are reminded that KHSAA Bylaw 22 requires a principal, coach or another approved individual of the school to be present along with any student-athlete who is representing a member school.

A relevant segment of that bylaw states:

"The principal, coach or another individual approved by the local Board of Education shall accompany the team to all contests. His or her expenses, when he or she accompanies the contestants, shall be paid in the same manner as those of the contestants. Individuals fulfilling this requirement shall adhere to the requirements of KRS 161.185."

ARENA LOCATION, LODGING

GPS ADDRESS FOR RUPP ARENA

430 W. Vine St., Lexington, Ky., 40507

Note that this directional information is not valid for the teams in a specific contest that will park in an alternate location.

LODGING

A complete list of the tournament lodging assignments is on the KHSAA website.

Each property is holding a block of twelve (12) rooms for your traveling party until the day of the team conference call.

Teams should contact the hotel before noon on that date to confirm or cancel your reservations.

Any team failing to stay in the assigned property will forfeit lodging reimbursement if such is made.

COMPETITION DATES AND SCHEDULE

The boys' tournament will be played March 31, and April 1 to 3 while the girls' tournament will be played April 7-10 at Rupp Arena.

Listed on the KHSAA website is a schedule of games and bracket that will trace the tournament pairings from the first round through the championship game, including the ticket section and locker room assignments for participating teams.

The first round schedule of games is NOT necessarily in bracket order and there is a link to the complete schedule and bracket at the end of these instructions.

PRACTICE

Teams may work with local schools (who will contact you) to sign-up for available practice times at nearby gyms.

KHSAA HEADQUARTERS

On Monday, the staff will be available by contacting the KHSAA offices in Lexington at (859) 299-5472.

On Tuesday, the staff wil be in transition to the arena and then available at the arena from 2 p.m. to 6 p.m. due to credential pickup for media and others.

Staff will also be available during the first state tournament should second tournament participants desire consultation.



PARKING

TEAM PARTY PARKING FOR CURRENT CONTEST

Teams participating in the current session ONLY should proceed directly to the rear parking lots per the parking instructions previously mentioned in this document, and enter through the Manchester Street pass gate.

Each team participating in the current game will be permitted space for the parking of three busses and two cars in the Level 1 parking garage at the Central Bank Center.

Parking personnel at Rupp Arena will direct you to the parking locations

Because of ongoing arena construction, there could be adjustments to the parking plan that will be shared with all participating schools when available

A parking map is located on the KHSAA website and it is critical given the construction around the arena, the schools focus on these instructions

ADDITIONAL PARKING FOR OTHER VEHICLES AND FOR PARKING WHEN NOT PARTICIPATING IN THAT GAME

If schools have more busses than available passes for the team, band and school sponsored pep busses, those drivers should be prepared to pay the \$20 to the arena parking attendants

Parking personnel at Rupp Arena will direct you to the parking locations

Controlled parking in the lots immediately surrounding Rupp will be \$10 per car and \$20 per bus in excess of the passes provided

General Parking is available at Rupp Arena's surface lot until full, and in lots near the arena and will be conducted on a first come, first serve basis.

Our hosts at Rupp Arena have gone to great lengths to help alleviate any traffic flow and parking problems despite ongoing construction around the facility.

A parking map is located on the KHSAA website and it is critical given the construction around the arena, the schools focus on these instructions

Any busses for bands or fans, or those in excess of three (3) should proceed to the lot marked on the parking map on the KHSAA website at the corner of Maxwell Street and Broadway

Because of ongoing arena construction, there could be adjustments to the parking plan that will be shared with all participating schools when available

BUS DRIVERS

Bus drivers must be issued a participant pass by the school or have a game ticket to be admitted

Drivers with tickets may enter at any level of the arena

Drivers with the current game team may be admitted through the participant entrance through Parking Level 1, but only with a valid participant pass.

The available seating for teams in the current session will be in sections 38 and 41 in the seats designated on the tickets that are picked up at team checking.

The available seating for the bus drivers for schools NOT provided a participant pass will be in their assigned ticketed location or in the alternative, Section 211 (which serves as the general participant socially distanced seating location for the tournament).

TEAM ADMISSION INTO VENUE

LOADING/UNLOADING OF TEAM MEMBERS AND ARENA ENTRY

Teams in the current game may come as directed into Level 1 of the parking garage as descrived in the parking section.

KHSAA staff will be at that entrance to supervise the admission of the team and possession of appropriate credentials.

Ticketed individuals accompanying the team members may come in that gate and have their game ticket honored but only at times when the public gates are open.



If public gates are not yet open, ticketed individuals must wait until the gates open, or proceed to the front of the arena and enter with other ticketed individuals.

Due to social distancing and capacity restrictions, there is no opportunity to attend other games of the tournament without the purchase of admission.

For a limited period of time, to be detailed when all champions are known, a team may purchase sets of tickets for the team party in the event they want to attend other games.

Details on the ticket purchase opportunity will be discussed during the conference call.

LOADING/UNLOADING OF PEP/BAND BUSES

Follow the directions for team parking listed listed on the KHSAA website.

The bus must go to the Pep Bus parking lot detailed in the diagram and park in that lot, and the driver proceed down the sidewalk and enter through the main arena High Street entrance.

The fans can then proceed to the entrances where they can go to the ticket windows or to the gate (if they have tickets) for admission.

SECURITY PROCEDURE

Be aware that when you enter an event, bags, purses and packages are subject to be searched and magnetometers will be utilized at this event.

In the event that an item is found to be contrary to the security practices implemented by local and Federal law enforcement authorities, you may be forced to return items to your car and/or hotel prior to entering the arena.

Those individuals involved with this determination are adhering to applicable Federal, State and Local guidelines, and your cooperation is appreciated.

See the link at the end of these instructions for a complete list of prohibited items at Rupp Arena.

It is anticipated that scanning machines (magnetometers) will be in use (much like airport screening) at all entrances to the arena.

Patrons are expected to follow the directives of security personnel in compliance with the use of these machines.

Travel plans should be made accordingly, arriving in time to allow the venue to properly execute its security plan.

Rupp Arena policies are listed in the link at the end of this manual.

TICKET AND PASS REQUIREMENTS

GENERAL TICKETING

All persons desiring admission to the arena must hold a game ticket or pass issued by the KHSAA.

All individuals two (2) years of age or older must have a ticket for admission, basically, if they require a seat, they require a ticket.

A block of tickets is in the box for the regional winners for your first round game to be sold to your fans.

The sections and number of tickets are listed on the ticket reconciliation form.

An arena seating diagram is included as a link at the end of these instructions.

PARTICIPATING TEAM MEMBERS AND TEAM TRAVELING PARTY

For 2021, the KHSAA's GoFan digital ticketing platform will be used for team party admission. There will be no physical passes issued.

Each team will have an individual link to the GoFan platform. Those links will be distributed Sunday night following the final regional championship.

Each team will be allotted a traveling party of 50 for 2021. This allows for:

- 15 players in the current game
- 10 bench staff, including all coaches in the current game
- 4 administrators in the current game



- 1 videographer in the current game
- 16 cheerleaders in the current game
- 2 cheer coaches in the current game
- 2 bus drivers in the current game

Each team will "purchase" these 50 passes as a unit for the first game in the directions that will be sent following the last regional final.

The person (team rep) who will be distributing these passes will need to be the contact email used for the purchase.

The team rep will then distribute the electronic passes to the individuals who need the passes. These can be transmitted by email

Each person will need to have their mobile ticket accessible on their phone or another device upon entry into the team gate of the arena.

Without the mobile passes, no person will be admitted into the team gate.

These team passes are valid only for the games being played.

For each team that wins, these passes will be reset and the team rep can again assign them to the appropriate individuals, or this assignment can be changed.

These are to be used for gate admission for coaches, managers, trainers, statisticians, and other adults designated by the school as a member of the traveling party on a daily basis

These passes are valid for entry once per game and only for the games in which the school is playing

SCHOOL ADMINISTRATOR PASSES

As referenced above, up to four (4) participant passes are issued for school administrators.

Individuals issued this pass are expected to assist with marshalling your student body in the stands, including the content of expression from the student cheering section.

ACCESS WRISTBAND

- Access wristbands will be given to the individuals upon arrival at the pass gate which will give them permission to be seated in the first row the end zone to which the team is assigned.
- Individuals issued this pass and seated in that area are to refrain from negative comments about opponents, officials or other individuals or the pass will be confiscated and the individuals moved to the stands.
- This issued wristband is not valid for admission.
- This pass is to allow individuals to be at floor level to assist with student cheering section issues as they might develop.

TEAM VIDEO PASSES

As referenced above, one and only one of the participant passes may be used for capturing video of the current game and only by the current teams.

Upon arrival, the videographer will be directed to the proper location, and video may only be captured from those specified locations.

Videography taken by this individual may not be used on social media or streamed on other electronic platforms as it is only to be used for scouting purposes

ACCESS WRISTBAND

- An access wristband will be given to this individual upon arrival at the pass gate which will give them permission to be positioned in the upper video area above Section 14.
- This issued wristband is not valid for admission.

TRANSFERRING PASSES

The KHSAA will vigorously pursue any person having transferred a pass to another individual.

Persons found to be transferring passes to a non-traveling party member will have the pass confiscated and will not have that pass replaced.



CHEER SQUAD ADMISSION AND REQUIREMENTS

GENERAL CHEERLEADING INFORMATION

For 2021, there will be no hospitality or dressing room provided, in part due to construction and in part due to COVID-19 restrictions

For 2021, there is no in-game competition or judging of cheer routines and actions

Cheerleaders and coaches should enter via the Team Party Instructions listed earlier and arrive at the arena dressed for performance.

The first row in front of the cheer floor area is not ticketed and will provide space for cheerleader person items.

As with the teams, use of a lockable "valuables bag" is strongly recommended.

CHEER ENTRY INTO BUILDILNG (DURING TEAM'S CONTESTS ONLY)

It is recommended but not required, that 16 cheerleaders and two coaches be included in the Team Party passes detailed earlier and permitted in thrugh the Team Pass gate.

Other cheerleaders in uniform (or those in excess of 16) may be admitted holding a game ticket at either gate

LIMITATIONS

There is a maximum of 16 cheerleaders who may be in uniform and participating on the floor during any tournament game, including a single individual serving as a mascot.

It is the prerogative of each squad to determine which 16 individuals are on the floor with member schools held accountable through Bylaw 27 for violations of these provisions, especially during the COVID-19 pandemic.

Participating schools may rotate uniformed cheerleaders as desired, but any rotation must come during a break between guarters, halves or games

For schools without an official cheerleading squad that have other students "leading sheets" for the students, these leaders shall be in school day dress and conduct will be held to an acceptable level of decorum

Violators of basic decorum and proper conduct within the cheerleaders or cheer leaders will be removed from the arena with no opportunity to return to the contest

PRE-GAME

Cheerleaders are allowed to cheer on the playing floor during player introductions (in support of the players, not a choreographed performance).

During introductions, no stunts of any type will be allowed as the same restrictions are in place at that time as duing the floor cheers.

SIGNS AND PROPS

No signs of any kind may be affixed to the permanent arena surfaces and these signs should not obstruct the view of fans during play.

Cheerleaders may not use hand-held signs for cheers when the ball is live

Props such as flags, etc., that may potentially obstruct crowd view may not be used during the game, and must be kept out of the arena floor area while the game is in progress.

PHOTOGRAPHS

For any official photograph following the quarterfinals, semifinals or finals, uniformed cheerleaders and their coaches may participate at the discretion of the school.

CHEERS DURING THE GAME

Cheerleaders will be allowed on the playing floor duing introductions of players but should remain socially distanced from anyone not with that school team.

Floor type cheers may be done in your end zone (when the ball is not live).

All location restrictions, including between free-throw lane lines, shall be enforced during the tournament.



No mounts, stunts or tumbling of any type is permitted during these floor type cheers.

All NFHS rules and restrictions shall be followed during all games of the tournament.

FIRST OUND HALFTIME FLOOR CHEERS

During halftime of each first round game, cheer teams may perform two (2) floor cheers of their choosing, which may or may not include gymnastics and shall not exceed 1:30 in total floor time.

Both cheers may utilize a maximum of 16 cheerleaders

These two (2) cheers will be performed back to back.

Both cheers may include stunting, gymnastics, etc. but should be appropriate for game situations and the performance surface.

The same individuals must participate in both floor cheers.

Coaches should review the General Risk Management provisions in the NFHS Spirit Rules prior to the competition.

Each squad shall remain socially distant from the other squad with no intermingling.

There is no judging of the cheers and no awards being given.

BAND SEATING, ADMISSION AND REQUIREMENTS

ADMISSION AND SEAT LOCATIONS

- For 2021, bands will be permitted but limited in number.
- Members of the band must have a ticket, which must be purchased either by the school or band member.
- Pep bands will be admitted to any session in which their team is a participant by presenting a ticket.
- The band must sit in the assigned, socially distanced seats in the upper arena above their student section.
- Maps to the assigned seating are included on the KHSAA website
- The following COVID-19 mitigation strategies are to be implemented for 2021
 - o Players are required to wear surgical style masks with a slit for mouthpiece AND bell covers.
 - o Flute players are to put the headjoint between their mouth and mask (see https://www.youtube.com/watch?v=A3T6h1muUic) and use a "flute sock" attached to the foot (see https://youtu.be/7if6TMZy5OM)
 - o Bell covers are to be made from pantyhose made of 80 denier in 2 layers.
- Current session bands should enter through the ticket gate on the arena concourse level (High Street)

BAND ALLOWANCES AND RESTRICTIONS

- The Association reserves the right to request that the band not perform during certain times in order to allow for the completion of various ceremonies.
- Bands are to perform only at the game in which the school is playing, beginning no sooner than 25 minutes before game time and only when there is a timeout on the floor, between periods and at the end of the game.
- Large percussion and other instruments may be placed on the landing deck at the base of the section, but must leave clear ingress and egress to the section.
- No instrument of any type may be placed on the main arena floor level.
- The director shall prohibit the band or any component thereof (including drums) from playing or standing while the game is in progress.
- Bands shall make every effort to play in alternating timeouts during the game.
- Electronic musical instruments or amplifiers MAY NOT be used at any time.
- Drums, cymbals, bells and mechanical noisemakers shall not be used to assist cheering including clappers, whistles, and other devices while the ball is alive by rule including during play and free throws.
- The KHSAA reserves the right to play recorded music during charged timeouts and between quarters, halves and games.
- Band members should wear identifiable clothing to assist the ushers in maintaining the security of this area for the band.
- If a band does not comply with any of these tournament policies, the Principal of the involved institution will be asked to rectify the situation, and if unable to do so, the band shall lose the privilege of playing during the tournament.
- The KHSAA is responsible for the National Anthem for each session.
- The band is to stop playing when both teams leave the floor prior to the start of the game to allow for the timely playing / singing of the anthem.



- This will occur during each session in accordance with the enclosed timetable.
- The band is not to play between 20:00 and 15:00 minutes showing on the countdown clock to allow for the appropriate recognitions via the video display panels.

TICKETING

GENERAL NOTES REGARDING TICKETS

All ticketing for the both state basketball tournaments is digital ticketing and no paper books of tickets will be printed.

Each team will be assigned cheering section tickets for the each game in the end zone.

Advance tickets in these sections are priced at \$12, not including any fees over which the KHSAA has no control including a mandated \$2 facility fee that is charged for all events held in Rupp Arena.

For 2021, each team has been assigned a total of 7 sections of seats, upper and lower level, which will be sold in socially distanced pods of 2, 3 or 4.

BAND TICKETS

As detailed earlier, the band will require tickets in order to enter the contest.

On the GE63 form, each school will indicate how many tickets it needs held for its band.

For 2021, the limit of band tickets is 38 musicians, and an additional 5 for staff and bus transportation coordinators.

HELD TICKETS FOR SCHOOL DIRECT USAGE

Each school may purchase, as a block, up to 140 tickets which will be the first 140 tickets in the assigned sections.

These held tickets should be used for administrators, coach and staff families, parents, and all others desored by the school.

Each school via the GE63 form wil designate an official ticket representative to manager the ticket sales for the school.

Once the GE63 is submitted, communication will be initiated between the box office and the ticket representative.

Once the GE63 is submitted, any remaining seats in the block of 140 that is being held will be placed in the gueue for sale to the public.

PEP SALES FOR FANS OF PARTICIPATING TEAMS

The pep section end zone tickets will be sold via a special link that will be distributed to each team, customized for your game. Additional seating in the arena if available, is sold via the ticket link on the KHSAA website.

A complete diagram of seat locations to be assigned throughout the event is located on the KHSAA website at the link listed at the end of these instructions.

Tickets are available only through Ticketmaster outlets through links on the KHSAA website.

TICKETS FOR SUBSEQUENT ROUNDS

For the second, third and fourth rounds, links will be placed on both the Rupp Arena and KHSAA web sites for advance sales.

The same number of seats will be held for the schools as in the first round absent notification from the designated ticket representative.

The ticket links will be active immediately following the prior round contest.

For each game you win, you have the option of purchasing two additional blocks of seats to take back to the school which will be initially held from subsequent round sales until confirmation.

- First, you may purchase the band block as in the first round
- You may also purchase ONLY a maximum of 140 additional tickets for use in distribution to the parents, faculty and administration
- Make sure your official school representatives are prepared to make payment.



A representative of the school should notify the KHSAA ticket representative at the arena ticket office as to the school's desires regarding second, third and fourth round tickets if they differ from the GE63 entries.

ON-SITE RESALE OF TICKETS AT SWEET SIXTEEN®

Due to Lexington – Fayette Urban County Government Regulations, the resale of tickets is prohibited in the majority of the two block area on which the Lexington Center is located.

Please pay attention to special announcements via the outdoor public address system for specific instructions should you decide to resell the tickets you have received for any reason.

This is Lexington – Fayette Urban County Government Ordinance enforcement, which is not under the jurisdiction of the KHSAA.

WHEELCHAIR/A.D.A. ACCOMMODATIONS

The KHSAA will exercise normal care and control to provide students and fans with accessible seating.

Accommodations have been made for persons in wheelchairs and those otherwise unable to utilize the traditional arena seating. Rupp Arena does not provide wheelchairs for public use during events.

Tickets for those individuals who need accessible seating, and applicable companion seating may be purchased at the main ticket

Due to insurance and other concerns, wheelchairs are not normally permitted in the team bench areas, and are to be seated in the designated areas.

Necessary floor level accommodations are available should the need arise by contacting Julian Tackett at the KHSAA.

VENUE AND CONTEST LOGISTICS

PRACTICE AND WARM-UP TIMES

Teams may not use the Rupp Arena floor for practice other than the time allotted for pre-game warm-ups.

ARRIVAL AT ARENA AND LOCKER ROOMS

The KHSAA will have representatives to meet the schools when they arrive at the arena.

The KHSAA utilizes attendants at the tournament to assist teams when they arrive at the arena.

These representatives will direct you to the proper dressing facility and are excellent contacts to help with any unforeseen needs during the tournament.

A complete listing of locker room assignments is listed on the KHSAA website, as is a map of the arena rooms to help you navigate the facility.

VALUABLES AND LOCKER ROOM KEYS

The KHSAA employs a great deal of security for the tournament as well as the employment of assistants to help with the locker

However, it is strongly suggested that schools use a "valuables bag" which should then be taken to the team bench for added

Each team will be issued a key to the dressing room that must be returned to the locker room managers following the game.

The KHSAA is not responsible for this key if lost and the school will be billed for any necessary charges should the key be lost.

TEAM BENCHES, WARM-UP AND HOME/VISITING TEAM

NO dunking will be allowed during pre-game warm-ups, irrespective of the presence of game officials.

Any school with players dunking during the pre-game warm-up period prior to the arrival of game officials will have a fine assessed in acordance with Bylaw 27 for this unsporting act.

The top team in the bracket will be the home team and will occupy the bench on the RIGHT side of the scorer's table as you face the scorer's table from the court.

There may be no more than 25 persons in the bench area, inclusive of the five (5) that are on the floor at any time.

No more than 20 individuals may occupy the 20 chairs that will be provided on each bench.



Bench personnel will not be allowed to be seated on equipment cases, etc.

All pre-game warm-ups will be done at the basket opposite the team bench.

No continual standing will be allowed by bench personnel during the game other than the head coach in compliance with NFHS playing rules.

The benches will be set in two rows of 10, with chairs at least two to three feet apart for the purpose of social distancing.

UNIFORMS

The team designated as the home team shall wear WHITE uniforms, the visitors shall wear DARK uniforms that clearly contrast to white.

TOWELS

The KHSAA does not provide towels for the teams participating in the tournament.

Your school will need to inform the participants who plan on showering after the games to bring their own towels.

WATER

Through its arena contract, water will be placed in the area of the team benches for the teams participating in the tournament to refill their own provided containers.

Your school will need to inform the participants of this availability and provide attendants from your non-uniform personnel.

TEAM SCOREBOOK, STATISTICS AND COMPUTER STATS

The KHSAA provides official statistics for the games.

There is no space provided for team statisticians or a scorebook on press row or at the scorer's table.

All official stats will be available live on the KHSAA website and a final box score will be posted following each game.

The KHSAA provides an official scorer for the tournament.

A seat will be provided in the upper level press area for one person to served as an official scorer if the team does not assign the scorer a bench seat.

If seated in the upper level press area, please remind this person (scorer) that they are NOT to cheer for either team or show any unsportsmanlike conduct toward officials, players or others as the press table and scorer's table are working areas and violations will result in immediate removal.

LOCATION OF SCHOOL ADMINISTRATORS (GE63)

Each school shall submit KHSAA Form GE63 online by the time line detailed in the conference call.

Failure to submit this form may result in a denial of admission for the traveling party.

A link to this form is included at the end of these instructions.

This form stipulates in-game contact for any potential issues with the team, cheering section, or cheer team.

Do not list the coach as the primary contact as this person should be available to come to the arena floor, security check point, or other meeting space in the event of an issue.

TEAM VIDEO

One (1) "Team Video" camera will be permitted in a designated area to tape only that school's contest.

Schools will be restricted to the use of a single space in a designated area at the bottom of the upper arena to tape its contest, and only that contest.

These credentials may not be issued to outside videographers and the video may only be shared within the team for game evaluation and preparation.

CONDUCTING THE EVENT

ROSTER LIMITATIONS

No more than 15 players may be in uniform for a state tournament game.



Each school will be provided a line-up card for use in designating the fifteen players and the starting line-up.

You may enter any 15 players from your online postseason roster (all levels) for each game, and it is not necessary that the same 15 be in uniform.

Due to records keeping, it is required that each individual wear a unique number during the week (i.e. two different people do not need to wear number 25 in two different games).

WARM-UPS

No team will enter the playing floor area prior to the clock starting for a 25-minute warm-up period.

Locker room assistants or KHSAA personnel will inform you as to the proper time for entry to the court.

The national anthem will be played prior to each game at the time included on the timetable.

HALFTIME AND PERIOD BETWEEN GAMES

Halftime intermission will be 15 minutes for all games.

There will be 25 minutes between games during a session.

A tentative timetable for the games is listed on the KHSAA website.

TIMEOUTS

Each team will be allowed to call a maximum of three (3) full-length timeouts.

Each full timeout will be 1:30 in duration, with a warning horn sounding with 15 seconds remaining.

Each team will be allowed to call a maximum of two (2) 30-second timeouts.

Each of those will be 30 seconds in duration, with a warning horn sounding with 10 seconds remaining.

There will be one (1) media timeout each guarter which shall occur at the first dead ball after the three (3) minute mark.

When a shooting foul is committed that causes the ball to become dead at the specified time mark on the game clock for a media timeout, the media break shall be taken and then the free throw(s) shall be administered after the timeout.

Media timeouts will be taken each quarter regardless of how many timeouts have been called by the teams before or after the three (3) minute mark on the clock.

Any unused media timeouts from a quarter will be carried to the first dead ball of the following quarter.

All full timeouts (media or team) will be 1:30, regardless of the teams' readiness to play.

Teams get whatever timeouts they call (full or 30 sec), or have left, regardless of the time on the clock.

There will be no media timeouts in any overtime period.

During all timeouts, the alternate official will rise from his/her seat at the scorer's table and will not be seated until the second horn has sounded indicating the resumption of play.

This official will indicate with the extended index finger when the first horn has sounded, and shall continue this signal until the sounding of the second horn.

TIMEOUT SITUATIONS

1st quarter, Team A calls a full-length timeout at 4:40.

There will be a media timeout called during the first dead ball under the 3 minute mark in the 1st quarter.

2nd quarter, Team B calls a full-length timeout at 2:30.

• There will be a media timeout called on the next dead ball in the 2nd guarter.

1st quarter, Team B calls a 30 second timeout at 5:15.

There will be a media timeout called on the first dead ball under the 3 minute mark in the 1st quarter.

2nd quarter, Team A calls a full-length timeout at 2:30.

- There will be a media timeout called on the next dead in the 2nd quarter.
- If no dead ball situation occurs for a media timeout can be called, the media timeout will be called on the first dead ball in the 3rd quarter.



4th quarter, Team A calls a full-length timeout at 2:50 and Team B calls a 30 second timeout at 2:05, and the first dead ball situation in the 4th quarter under 3 minutes where a media timeout could be called occurs at 1:55.

• A media timeout will be called at 1:55 in the 4th quarter.

2nd quarter, 2:45 on the clock, B1 is dribbling the ball near mid-court and is fouled by A1 and this is Team A's seventh (7) team foul of the half.

- As soon as official reports foul to scorer's table a media timeout is taken.
- During timeout, officials should signal or tell scorers who is the free throw shooter.
- When play resumes B1 will be shooting the bonus.

3rd quarter, 2:30 on the clock, subs A3 and B4 are at the scorer's table waiting to enter the game when B2 fouls A5 in the act of shooting.

- As soon as official reports foul to scorer's table, a media timeout is taken.
- During timeout, officials should signal or tell scorers who is the free throw shooter.
- When play resumes both subs (A3 and B4) are in the game and A5 will be shooting free throws (2 or 3).

4th guarter, 2:59 on the clock, A4 fouls B2 and this is Team A's tenth (10) team foul of the half and is A4's fifth (5) personal foul.

- As soon as official reports foul to scorer's table, the scorers notify the official that A4 has five fouls.
- Team A has 30 seconds to replace A4 and then a media timeout is taken.
- During timeout, officials should signal or tell scorers who is the free throw shooter.
- When play resumes B2 will be shooting free throws (2 or 3).
- In this situation no timeout will be taken until fouled out player is replaced and a media timeout will then be taken.

Either team may call a timeout after the media timeout is over.

GAME BALLS

Spalding game balls will be provided by the Association.

The KHSAA will provide nine (9) balls for each team to use in the pre-game warm-up period.

No other balls may be used.

INCLEMENT WEATHER PROCEDURES

In the event of inclement weather, it is the duty of the KHSAA to make decisions with regards to postponement or rescheduling, including getting proper notification to all teams, media outlets and schools.

Staff will utilize the KHSAA website and Twitter to provide updates.

KHSAA officials will make every effort to learn the weather forecast prior to the start of play as the safety of the public and participants is the most important factor in any decision.

POINTS OF EMPHASIS

SPORTSMANSHIP

The Kentucky High School Athletic Association requires officials to enforce sportsmanship rules.

High school athletics emphasize positive values.

All parties have worked hard to create a sense of teamwork, respect, responsibility, and perspective.

Officials expect good behavior and will quickly penalize misconduct.

Let this competition reflect mutual respect among all participants and officials.

BENCH DECORUM

Masks / Face Coverings will be required of all bench personnel, including players not in the contest, at all times.

The KHSAA will instruct the game officials to enforce the rules of the game regarding bench conduct and the coaching box.

The NFHS approved 28-foot coaching box will be utilized for the tournament games.



With the continued emphasis on sportsmanship and the high profile nature of the state tournament, there should be no need for further reminders about the conduct of the coaching staff and other personnel on the bench, including actions, gestures and language.

In light of recent Board of Control emphasis on conduct, the game officials have been instructed to ensure that all rules are enforced within the NFHS Rules and other books.

FAN BEHAVIOR/ACCESS AND BEHAVIOR OF CHEERING SECTION

Note that all fans entering the arena are subject to the search of any personal belongings, including purses, bags, carry-alls, back packs, etc.

While the Association encourages spirited competition and fan participation, it is important to set out boundaries for the fan groups, and absolutely essential to have the cooperation of member school personnel.

No one is to come on the arena floor without a PARTICIPANT or TEAM PARTY pass.

Fans are to stay in the stands before, during and after the game.

The School Administrators are expected to notify non competing students that they are not to come on the playing area prior to, during, or following the game and to assist in the prevention of this, and if this occurs, penalties will be imposed upon the member school per bylaw 27.

Access to competition areas shall be limited to participating student-athletes, coaches, officials, support personnel and properlycredentialed individuals at all times.

School Administrators should remind fans which sections of the arena to which your school has been assigned.

Any member school who has students relocate to a specific section of the arena to rendezvous with team members; has team members enter the stands following the game, or has members of its cheering section enter the court en masse following the game will be penalized as a violation of KHSAA Bylaw 16 (practice of sportsmanship).

THROWING OF OBJECTS AND FACILITY DAMAGE

Any team whose student/cheering section throws any object or material on the floor that results in a delay of game will be assessed a team technical foul under NFHS Rule 10-1-5b without warning.

This prohibition on throwing objects or materials includes paper, powder and any other foreign substance and school representatives should remind your student body repeatedly of this prohibition.

Schools will be responsible for any damage to the playing facility by your cheering section.

Any amount for repair will be deducted from team expenses and if it exceeds team expenses, billed to your school for immediate payment.

Please make certain you inform your student body and the team family that the school will be financially liable for damage to any part of the arena.

SIGNS, PLACARDS AND BODY PAINT

Confetti, balloons, signs, placards, flags and banners that cannot be held by one person within the confines of his/her seat shall not be brought into the arena and signage may not obstruct the view of patrons during play.

No posters or signs of any kind will be permitted to be adhered to any surface of the arena.

Please make certain all pep, spirit and support organizations are aware of this rule.

Body painting must be done prior to arrival at the arena.

Schools will be penalized for the actions of their students and fans in defacing the restrooms, etc. by applying the paint on arena property.

NOISE MAKERS AND ADDITIONAL FAN ITEMS

No electronic amplification equipment will be allowed in the arena, or any other electronic, mechanical or semi-mechanical noisemaker.



This includes stereos, speakers, cannons, electronic horns, air horns, etc. In addition, no recorded music or other type of reproduction subject to copyright restrictions will be permitted with the exception of that provided by the KHSAA.

FANS, PARENTS AND PLAYERS AFTER THE GAME

Team members cannot leave the floor to go into the stands and meet parents.

Please inform your parents and family members as to your post game procedure for leaving the arena.

It causes unnecessary security problems when fans loiter near the end of the arena waiting for team members and you have already exited via the back entrance.

The school representatives designated on Form GE63 will be contacted should any student member of the cheering section exhibit conduct such that local police must get involved.

HEALTH INFORMATION

ATHLETIC TRAINERS

Through University of Kentucky Sports Medicine, trainer and medical coverage will be available for ALL teams in the tournament.

Please make any special needs known to the trainers as early as possible so that all athletes have the opportunity for treatment.

Our Sports Medicine partners have been asked to be at the arena ninety (90) minutes before each session begins.

Each team is also entitled to have its own team doctor available for consultation but if utilized, must be part of the twenty-one (21) TEAM PARTY passes.

Please feel free to utilize these important services, which are fully described in an additional letter.

A trainer will be provided at all games and stationed outside the end zone during games.

EMERGENCY TREATMENT

Ambulance services will be on call/on site for this event.

Should emergency medical treatment be necessary, the injured person(s) will be transported to UK Good Samaritan Hospital, 310 S Limestone, Lexington, KY, 40508, 859-226-7000.

The member school administration is responsible for ensuring that the parental permission to seek medical treatment is authorized for each participant.

The Principal, Athletic Director and/or the Head Coach can use a copy of KHSAA Form GE04 (Physical Exam Form) for this purpose, as it contains appropriate language and should be brought for each athlete to the tournament. A link to the form is included at the end of these instructions.

VENUE SAFETY

Persons who attend KHSAA events may be injured as a result of the risks inherent in being a spectator at such events.

Attendance at events is a vital family and community based activity which is encouraged.

Please advise KHSAA or venue personnel of any situation you encounter in which you or a team member feels should be addressed to minimize risk to all involved.

EMERGENCY ACTION PLAN

KHSAA staff will, in consultation with the athletic training staff and venue personnel, develop an Emergency Action Plan for this event. This plan will be available upon arrival on site from the Athletic Training Staff or the Association staff.

STATE TOURNAMENT OFFICIALS

In compliance with the Federal Court Decree, the Commission composed of the Commissioner and the four assistants will assign all officials.

The officials will be appointed and announced by the Kentucky High School Athletic Association.

A crew of three (3) officials will be used for each game along with an alternate stand-by official.

The Precision Timing System will be used for stopping the clock.

A clock operator will handle all clock adjustments.



No official will be assigned a contest that involves a team from the region in which they reside or normally officiate.

MEDIA, TV, RADIO, WEBCAST, TRADEMARKS AND PHOTOS

TRADITIONAL MEDIA CREDENTIALS

Any commercial enterprise seeking media credentials should be directed to comply with the Traditional Media Credentials process.

Traditional media members (print, TV, radio, online) interested in covering KHSAA State Championship events should apply for credentials through the KHSAA's online system.

Applications should be submitted by the editor or director at each organization.

The credential restrictions and requirements can be found at <u>credentials.khsaa.org</u>.

Credentials and space assignments will be extremely limited during the COVID-19 pandemic due to the need for social distancing and capacity limitations.

MEDIA RIGHTS FEES

Freelance/commercial photographers and radio stations interested in originating a broadcast of a KHSAA State Championship event are subject to a media rights fee.

Information regarding the fee for each event is available through the online credentialing system and is included as a link at the end of these instructions.

Freelance or other professional photographers will not be granted access to KHSAA events unless the requisite media rights fee is paid.

TEAM BROADCASTS

The KHSAA is the only entity permitted to originate or authorize a video broadcast of any type at KHSAA State Championship events.

By paying the requisite rights fee, each school qualifying for a KHSAA State Championship event may designate one (1) radio station or website to originate an AUDIO-only broadcast of each game its affiliated school participates in.

An official representative of the participating school shall designate to the KHSAA which station/website will be permitted to broadcast its game using the School Broadcast Designated Radio Form (SI113) included at the end of these instructions.

The radio station/website shall then apply for championship credentials through the KHSAA's online credentialing system.

Stations not chosen by the participating school may apply for an auxiliary credential which does not include broadcast privileges.

Radio stations not permitted to originate a broadcast at the basketball championships can make arrangements with the Association to carry the KHSAA Network feed by contacting Dick Farmer, the KHSAA Radio Network producer, at richardfarmer4@gmail.com.

WEBCAST/INTERNET BROADCASTS (AUDIO AND VIDEO)

At all levels of competition during postseason play, control of media access and location at those contests is with the KHSAA.

At the state level, all negotiations for rights to a delayed broadcast, as well as any live telecast, shall be initiated with the Communications Director, and shall be approved by the Commissioner of the KHSAA.

All rights to State events belong to the KHSAA, as such, there are necessary policies and restrictions concerning this event and these provisions will be vigorously enforced.

The KHSAA, through its agreement with the NFHS Network, is the only entity permitted to produce live video from State Championship events.

No other entity will be permitted to produce video, with the exception of approved media outlets solely recording highlights for

No entity, including media members, may stream live video content during state level events including the use of social media products such as Facebook® Live and Periscope (via Twitter®).

The KHSAA will exclusively produce live video webcasts of all games of the 2020 boys' and girls' state basketball tournaments.



The audio from the KU / KHSAA Radio Network will be streamed live for all games of the 2020 boys' and girls' basketball tournaments on the KHSAA web radio channel and is available through the link at the end of these instructions.

Links to the broadcasts/telecasts will also be provided on the KHSAA website.

Any internal school entity desiring to produce an audio-only internet broadcast (no over the air transmission and no video) of the games at the tournament must apply through the KHSAA credentialing system through the link at the end of these instructions.

Internal school groups (student not commercial) desiring to produce a webcast (audio only, not over the air and no video) will have a fee charged of \$300 for the tournament, which includes access to data or phone lines, if space is available.

Any non-school entity desiring to produce an audio-only internet broadcast (including over the air transmission) of the games at the tournament must apply through the credentialing system at the link at the end of these instructions and will be subject to the one per school radio station limitation, designated by the school.

Questions about any of these procedures should be directed to Communications Director Joe Angolia at the KHSAA, jangolia@ khsaa.org.

FILMING AND OTHER VIDEO

External power sources may not be used by patrons.

One (1) "Team Video" camera will be permitted in a designated area to tape only that school's contest.

Spectators may film with a hand-held camera from the spectator area, but may not in any manner transmit live video through any resource, including personal social media accounts.

Violators are subject to removal.

MEDIA NOTES - DURING GAME AND SPECIAL PROGRAMMING

Any media member desiring special accommodations, including the "wiring" of a coach, etc., must seek permission through the KHSAA as this is precluded by rules.

Please direct any inquiries for interviews/accommodations of this type to the Communications Director at the KHSAA offices.

School officials and members of the athletics and coaching staffs may not make exceptions to this policy.

No special accommodations will be permitted for 2021.

MEDIA RESTRICTIONS PRE-GAME AND LOCKER ROOM

The KHSAA does not allow media representatives in the participating locker rooms for any reason.

Pre-game interviews should be done in the hallway outside of the locker rooms or in the media room.

This ensures equal access for all reporters, irrespective of sex or media type.

School officials and members of the athletics and coaching staffs may not make exceptions to this policy.

PHOTOGRAPHY

The KHSAA employs commercial photographers to take pictures during the championships, including all awards ceremonies, pre and postgame events, and action shots during the game.

These photographs will be online for sale through the KHSAA photos site within 72 hours of the completion of the finals, using the link at the end of these instructions.

All other photographers should be directed to the KHSAA for credentialing, and not through any school media pass.

All photographers who will sell their work, regardless of contract holder, must come through the credentialing system and will pay a rights fee.

MEDIA INTERVIEWS - KHSAA RADIO NETWORK

During the pre-game, a representative of the KHSAA radio network will visit with each coach as a means of introduction and identification. For 2021, this one done pre-tournament via Zoom.

MEDIA INTERVIEWS - HALFTIME

The KHSAA radio network representatives may be interviewing the coach who is leading on the scoreboard as that coach leaves the floor at halftime if such can be accommodating using social distancing principles.



If the score is tied, the person being interviewed will be randomly selected.

This walk-off interview should last only a few seconds.

Your cooperation is expected and appreciated.

School officials and members of the athletics and coaching staffs may not make exceptions to this policy.

KHSAA Media Requirements supercede any team member or prior committed obligation.

No other media outlet will be afforded any opportunity for a walk-off or in-game interview

MEDIA INTERVIEWS - POSTGAME MOST VALUABLE PLAYER)

The KHSAA radio network representatives may be interviewing the student-athlete selected as player of the game as that individual leaves the floor following the contest if such can be accomodating using social distancing principles.

This walk-off interview should last only a few seconds and your cooperation is expected and appreciated.

No other interviews are to be conducted on the court or with courtside media following any game.

School officials and members of the athletics and coaching staffs may not make exceptions to this policy.

MEDIA INTERVIEWS - POSTGAME

Immediately following the games, KHSAA Communications Director, or other Association appointed representatives will come to your dressing room to take the Head Coach and players selected by the coach to the media interview room.

Approximately five (5) minutes after the conclusion of the game, the winning head coach AND at least two players (selected by the coach or requested by media representatives) will be escorted from the locker room to the media interview area by a KHSAA representative.

Approximately five (5) minutes later, the losing head coach AND at least two players (selected by the coach or requested by media representatives) will be escorted from the locker room to the media interview area by a KHSAA representative.

WIN OR LOSE, you are expected to comply with this equal access policy.

Member school coaches who refuse for any reason to participate or cause undue delay will be fined or otherwise penalized in accordance with KHSAA Bylaw 27.

Due to equal access provisions and the age of our competitors, no locker room interviews will be permitted and no school or school representative may alter this policy.

Please inform your local media of the need to adhere to this restriction.

For 2021, these interviews will be conducted via Zoom platform.

MEDIA INTERVIEWS - POSTGAME (FINALS)

The KHSAA radio network representatives will be interviewing the student-athlete selected as player of the game as that individual leaves the floor following the contest.

The coaches will be introduced during warm-ups to KHSAA representatives who will come and find the coach after the game and direct you back to the sideline area after a few minutes for the natural postgame celebrations, etc..

BOTH teams are expected to return to the bench area after a short celebration period.

All postgame interviews after the finals will be conducted on the court after the trophy presentation.

Media interviews will be conducted near the bench area during the trophy presentation.

WIN OR LOSE, you are expected to comply with this equal access policy.

Member school coaches who refuse for any reason to participate or cause undue delay will be fined or otherwise penalized in accordance with KHSAA Bylaw 27.

PRE TOURNAMENT MEDIA INFORMATION FROM TEAMS

You may be contacted during the time before the tournament by the KHSAA Communications Director or his designee.

At this time, statistical information will be requested as well as other time sensitive requests for information.

Please comply in a timely manner.



SWEET SIXTEEN® / 16® TRADEMARK REFERENCES

GENERAL SWEET SIXTEEN® AND SWEET 16® REFERENCES

As preparations are made for the 2020 State High School Basketball Tournaments, it is important that you know the legal obligations regarding the use of the term Sweet 16®.

This term may not be used without permission.

Sweet Sixteen® and Sweet 16® are registered trademarks of the Kentucky High School Athletic Association with shared use by the NCAA for collegiate basketball only due to a licensing agreement wherein the NCAA has been granted permission by the KHSAA.

Any use of these terms dealing with sports, recreation, games and athletics must be approved by the Kentucky High School Athletic Association prior to such usage.

The member schools of the Kentucky High School Athletic Association have given the KHSAA written authorization as the sole source permitted to use the names, mascots or images of the individual teams in the tournament on any type of souvenir merchandise.

The KHSAA and the NCAA will aggressively and actively pursue violators of these trademarks.

TITLE REFERENCES TO TOURNAMENT

Sponsorship of KHSAA State championship events is vital to the livelihood of the Association.

Please help us thank our corporate sponsors by recognizing their commitment to the KHSAA with proper identification of our events in printed materials, broadcasts, etc.

BOYS TOURNAMENT

All entities should note that the term "Sweet 16®" and "Sweet Sixteen" are registered trademarks of the Kentucky High School Athletic Association since 1988. For clarity or questions, contact General Counsel Chad Collins of the KHSAA.

For 2021, the KHSAA is under a sponsorship agreement with UK HealthCare Orthopaedic Surgery & Sports Medicine to serve as the Title Sponsor of the Boys' State Basketball Tournament.

All references to the boys' event shall state the "KHSAA Boys' Sweet 16® presented by UK HealthCare Orthopaedic Surgery & Sports Medicine" or may be shortened to "KHSAA Boys' Sweet 16® presented by UK HealthCare Orthopaedics."

When referring to the boys' basketball state championship, the tournament's abbreviated reference may be used, "KHSAA Boys' Sweet 16® presented by UK HealthCare Orthopaedics." but one of the two references listed above shall be used in all first references, without exception.

GIRLS TOURNAMENT

All entities should note that the term "Sweet 16®" and "Sweet Sixteen" are registered trademarks of the Kentucky High School Athletic Association since 1988. For clarity or questions, contact General Counsel Chad Collins of the KHSAA.

For 2021, the KHSAA is under a sponsorship agreement with Mingua Beef Jerky to serve as the Title Sponsor of the Girls' State Basketball Tournament.

All first references to the girls' event shall state the "Mingua Beef Jerky Girls' Sweet 16®."

TOURNAMENT LOGO

Each tournament has an event-specific tournament logo which should be used with any accompanying articles, graphics, newscasts, etc.

The KHSAA will provide a logo for authorized uses on request.

If you desire to use the official tournament logo for the event or the proper title in the promotion of the tournaments or if you are approached by other events or organizations attempting to use it, you should contact Chad Collins or Butch Cope at the KHSAA for the rules and regulations regarding such usage.

CORPORATE PRESENCE AND LOGOS

The KHSAA is under exclusive rights with several major companies regarding promotional material and equipment.

As such, we are legally compelled to enforce the restrictions of those contracts and will take whatever action necessary including confiscation of items for the duration of the tournament in order to protect those agreements.



Sponsorship of KHSAA State championship events is vital to the livelihood of the Association.

Please help us thank our corporate sponsors by recognizing their commitment to the KHSAA with proper identification of our events in printed materials, broadcasts, etc.

Only Spalding basketballs, provided by the KHSAA will be able to be used for warm-ups and competition.

The KHSAA is under no agreement with any official sports drink.

EVENT MERCHANDISE

KHSAA State Championship apparel will be available for sale at the event and online post event via the TeamIP link on all pages of the KHSAA website.

TeamIP is the exclusive vendor of championship apparel, please look for their tent at the championship event to purchase

No outside merchandise representative of the event may be produced by any other entity and sold or distributed inside the playing facility.

Due to trademark and licensing restrictions, pre-printed or otherwise produced shirts or novelty items commemorating the championship victory or participation are not permitted in the arena.

Persons attempting to bring promotional or other items that could conflict with either the novelty or the copyright restrictions into the venue will have those items confiscated by event personnel.

If other vendors, either with or without the consent of the member school, and whether or not the items are delivered by outside entities or school representatives, attempt to bring violating items into the arena, they will be stopped at the gate and the items will be delivered to the KHSAA for disposal.

POST EVENT

RESULTS

Scores and statistics will be posted on the KHSAA/Riherds Scoreboard and on the KHSAA website following each game.

OUARTERFINAL GAME AWARDS

An All-Tournament team award will be presented to one player from the teams failing to advance to semifinals at the discretion of the coach.

A plaque will be awarded to each team not advancing to the semifinals.

For 2021, all awards will be presented in the bench area of the team.

SEMIFINAL LOSING TEAMS AWARDS

Teams advancing to the semifinal rounds will be expected to participate in the awards ceremonies on Saturday with the entire team and participants.

An All-Tournament team award will be presented to two players from the teams failing to advance to finals at the discretion of the coach.

Following each semifinal game, a semifinalist team trophy will be presented to the teams that do not advance to the championship game.

A school representative will be given thirty-three (33) individual medals for the traveling party that can be distributed at the pleasure of the school.

Additional medals may be ordered by contacting the KHSAA following the tournament.

The team and other representatives are expected to be present for the ceremony.

For 2021, all awards will be presented in the bench area of the team.

Following the presentation, a group picture will be taken in front of the team bench, if desired, and the teams then dismissed.

CHAMPION AND RUNNER-UP AWARDS

The runner-up and championship awards will be presented to the teams following the championship game.



KHSAA personnel will direct teams as to the procedure for the awards presentations.

For 2021, all awards will be presented in the bench area of the team.

While a reasonable amount of time will be allowed for the initial celebration for the winning team, teams should quicky cooperate in helping to clear the floor of all team and media representatives.

Postgame interviews will not be permitted except by credentialed courtside media be conducted only in the vicinity of your bench using appropriate social distancing standards.

An All-Tournament team award will be presented to three players from the teams in the championship game at the discretion of the coach and will be presented in the bench area of the award winner's team.

Each of the championship game participating teams will be presented a team trophy in the team bench area.

A school representative will be given thirty-three (33) individual medals for the traveling party that can be distributed at the pleasure of the school.

Additional medals may be ordered by contacting the KHSAA following the tournament.

The team and other representatives are to be present for the ceremony.

Following the presentation, a group picture will be taken in front of the team bench, if desired, and the teams then dismissed.

The victorious team in the championship game will be allowed to cut down the arena nets, but not until AFTER the awards ceremony is completed, and all other individuals from the contest have left the playing floor.

The winning team should have scissors available from their sports medicine staff in order to cut down the championship nets.

TED SANFORD AWARD

This award honors a senior tournament participant who excels in four areas: academic achievement, basketball ability, citizenship and sportsmanship.

Please submit the online nomination using Form BK117 if you wish to nominate a member of your basketball team.

Nominations must be submitted prior to the published deadline using the link at the end of these instructions.

Late nominations will not be accepted.

The award winner will be announced but there will be no on-court presentation in 2021 unless the winner is a member of one of the final two competing teams.

CHAMPIONSHIP TEAM T-SHIRTS

The KHSAA will produce through TeamIP an official championship shirt that will be shown during the awards ceremony and presentation.

These shirts will be available to order following the game, and will be available at the championship celebration location should the school choose to have one.

Due to trademark and licensing restrictions, no other shirts will be allowed in the arena or on the property of Rupp Arena for this purpose, and violations of this provision will result in the items being confiscated.

Please inform any of your local merchants of this restriction.

SWEET SIXTEEN® ACADEMIC SCHOLARSHIPS

The Academic Scholarship Award was instituted in 1985 to honor a senior participant in the tournament who holds a high grade point average (based upon a 4.0 scale).

Please submit the online nomination using Form BK119 if you wish to nominate a member of your basketball team.

Nominations must be submitted prior to the published deadline using the link at the end of these instructions.

Late nominations will not be accepted.

The award winner will be announced but there will be no on-court presentation in 2021 unless the winner is a member of one of the final two competing teams.

EXPENSES- LODGING, MEALS AND MILEAGE

For 2021, there is no planned reimbursement of team expenses.



The expense reimbursement situation will be evaluated prior to the conclusion of the school year and announced to the competing teams.

FACILITY DAMAGE

The KHSAA will take whatever action is necessary, including fining the particular school and assessing the cost for repair to those schools leaving the seating area in a damaged condition or destroying any arena property, including fences, gates and barriers.

IMPORTANT WEBSITE LINKS

- KHSAA School System (For entering stats)
- Form GE63 (Team Sport Team Information)
- Form SI113 (School Broadcast Designated Radio)
- Form BK117 (Ted Sanford Award Application)
- Form BK119 (Academic Scholarship Application)
- Form GE64 (Request for Team Reimbursement)
- Form BK153 (Awards Ceremony Form)

General Links

- Media Credential Request Form
- Boys Rosters, Stats, Webcasts, Radio and Media Info
- Girls Rosters, Stats, Webcasts, Radio and Media Info
- Official Tournament Photos
- Boys' Ticket and Locker Room Assignments
- Girls' Ticket and Locker Room Assignments
- Boys' Round One Locker Room, Ticket and Home/Visitor Assignments
- Girls' Round One Locker Room, Ticket and Home/Visitor Assignments
- Boys' Bracket
- · Girls' Bracket
- Boys' Team Lodging Assignments
- Girls' Team Lodging Assignments
- Rupp Arena Team Bus Load In
- Rupp Arena Information
- Rupp Arena Policies and Prohibited Items
- Rupp Arena Seating Diagram
- Radio Broadcasts
- Video Webcasts
- Physical Exam Form